

University of Arkansas

**Handbook
For Art Majors**

March 2006

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Dear Art Major,

Welcome to the Art Department! I am delighted that you have decided to become an art major. I hope that you will find the Art Department at the University of Arkansas to be a great and exciting place for you to develop as an artist, an art historian or art teacher. Our department does have a special character because there is so much opportunity here for one-on-one contact with the faculty; please be assured that all of the faculty and staff in the Art Department are strongly committed to the education of our students.

In order to help you feel more at home in our department, we have prepared this handbook to the art department. It contains information about advising, requirements, course offerings, faculty, studios, the library, and much more. I hope it will serve as a useful source to consult as you progress through our program. If you have any questions that the handbook does not answer, please feel free to ask me or any of the art department advisors (advisors and their office hours are listed outside the art department office in Fine Arts 116).

With all best wishes,

Lynn F. Jacobs
Associate Professor
Chair, Art Department

Making the Most of Art School

Take responsibility for your own education

At the college level instructors will not and should not come around to get you going. Part of the college experience is developing reliable self-motivation. Students who get A's say they always try to put something extra into every project – to go beyond what is required. You have a unique set of abilities and interests – use them!

Train your eye – and practice, practice, practice

Developing the eye is a lifetime job. The sooner you get started, the better. Make use of your sketchbook to study and understand things that interest you. Whatever you intend to do in art/design/art history/art education, try to practice it as much as possible. No level of skill that you attain will be too high.

Try to see as much art as you can

Living in Fayetteville, it's not always easy to see a lot of art, but you can see quite a bit if you make the effort. Look at work from as many periods and cultures as you can. Ask your teachers for recommendations. Visit museums and galleries when you're in a city, and go on all the class art trips you can. There is no substitute for seeing original works of art, but looking at art in books and magazines (as well as the internet) can go a long way.

And don't limit yourself to just art. Observe the design of the world around you – architecture, fashion and product design, films, magazines, labels, patterns, etc.

Develop your skills at speaking and writing

Although artists have their primary focus on visual communication, being able to speak and write articulately is of vital importance. Everything from teaching, to writing grant proposals and artist statements, to negotiating and promoting your interests, and working with others in teams relies on fluency in language. This is even more true for Art Historians and Art Educators.

Think of everything you study as helping you to become a better artist/art historian/art educator

The courses you will take outside the Art Department will help you to understand and think about the world we live in; where we came from and where we are going. This knowledge will help you to make richer and more interesting art works. The best artists and art professionals continue to learn throughout their lives.

Departmental directory

Departmental Office: room 116, Fine Arts Center

575-5202

FAX 575-2062

office hours are 8:00 – 4:30, Monday through Friday

Slide Library: room 215, Fine Arts Center

575-4708

Fine Arts Gallery: First floor, Fine Arts Center

575-5240

Fine Arts Library: First floor, Fine Arts Center

575-4708

Ceramics Studio: Eastern Avenue (see map at end of handbook)

575-5523

Graduate Studios: most located on the third floor, Fine Arts Center

575-5389 or at Ceramics studio 575-5523

People

	<u>Office</u>	<u>phone</u>	<u>email</u>
Ryan Deemer	rm 107	575-7532	rdeemer@uark.edu
Jacqueline Golden	rm 308	575-5997	jsgolden@uark.edu
Tom Hapgood	rm 212	575-7405	thapgoo@uark.edu
Cathy Haring	rm 215	575-5240	charing@uark.edu
Donald Harington	rm 212A		dharingt@uark.edu
Jeannie Hulen	Ceramics	575-2008	jhulen@uark.edu
Lynn Jacobs	rm 116	575-5202	lynnfjacobs@yahoo.com
Or	rm 331	575-8635	
Joanne Jones	rm 334	575-7930	jrjones@uark.edu
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John Newman	rm 306	575-7587	newman@uark.edu
Mike Peven	rm 305	575-6714	mpeven@uark.edu
Larry Swartwood	rm 211	575-6781	lswartwo@uark.edu

Facilities

The Fine Arts Center

The department is housed in the Fine Arts Center, a complex designed by the noted architect Edward Durrell Stone. It contains, in addition to the Art Department, the Fine Arts Gallery and sculpture garden, the Fine Arts Library, the Stella Boyle Smith Concert Hall, and the University Theatre.

Most of the studios, classrooms and faculty offices in the Art Department are in this building, along with the Art Department Office, located in room 116 on the main floor. Facilities include an up to date Macintosh based computer lab; intaglio, lithography and serigraphy facilities in printmaking; wood and plaster shops; darkrooms for black and white, color, alternative processes and digital imaging; painting, drawing and design studios; and a separate ceramics facility with gas and electric kilns.

Building Hours:

The Fine Arts Center is usually open:

Monday through Thursday from 8 a.m. to 11 p.m.

Friday from 8 a.m. to 6 p.m. (later if there is an event in the theatre or concert hall)

Saturday from 10 a.m. to 6 p.m. (later if there is an event in the theatre or concert hall)

Sunday from 1 p.m. to 11p.m.

Your instructors will let you know how you can have access to the studios outside of class hours.

The Slide Library

In room 215 on the second floor of the art building is the Slide Library, with a collection of 85,000 slides covering the range of artworks from cave paintings to contemporary art, as well as a collection of art videos. The Slide Library is home to some of the Art Department's audiovisual equipment, including slide and computer projectors, digital cameras, TV/VCR, and overhead projector.

All of this is overseen by Cathy Haring, Slide Librarian and multi-media specialist. The slides are primarily kept for faculty to use in teaching, but they are also made available for you if you are making a presentation for an art or art history class.

Cathy can help you find what you need, or you can browse through the slides. If you need slides for a class presentation which are not in the collection, they can be shot for you if you bring in the books to shoot from and allow about three weeks notice. These slides will be made at no charge to you and will become part of the library's collection. Slides can be checked out for up to 48 hours after completing the appropriate slide check out form.

If you need slides for your portfolio, check with Cathy. She often has time to assist students in setting up equipment and photographing their work. Students must provide their own film and processing. If Cathy is unable to assist you, she can refer you to someone who can do it for you.

The slide library is open weekdays from 8:30-12:00 and 1:00-4:30

The Fine Arts Gallery

The Fine Arts Gallery is located on the main floor of the Fine Arts Center. This gallery is open from 9:00am to 5:00pm every weekday with special hours during openings and on evenings and weekends for some performing arts events. (See hours posted in Gallery.)

The Gallery usually presents nine to ten shows per year featuring a variety of artists and media. The current exhibition schedule is posted in the Art Department office and may also be found on the Art Department website. Most shows will have an opening – a reception for the artist (or artists) with refreshments. Openings are a great way to socialize with other students and with the faculty. Students are encouraged to attend.

Typical exhibitions may include: shows coordinated with visiting artists, traveling exhibitions, curated shows, Thesis exhibitions by graduating MFA students, and an annual spring show featuring the work of graduating BA and BFA students. The display cases running down the corridor adjacent to the gallery offer more exhibition space for student work and shows of smaller work. These exhibits are often coordinated by students doing internships in the Fine Arts Gallery. Look below under “internships” for details.

Hanging from the ceiling in the Fine Arts Gallery are seven mobiles by the well-known sculptor Alexander Calder. These were originally commissioned by the building's architect, Edward Durrell Stone, for the Concert Hall, where they hung for many years above the light fixtures on the side walls. After a period of being in storage, they were moved to the Fine Arts Gallery in 1992 when the Gallery and Concert Hall underwent an extensive renovation.

Woodshop

The Department maintains a wood shop equipped with hand and power tools for woodworking. A Graduate Assistant maintains the shop and can help you with your project. The hours the shop is open change from semester to semester - the hours are posted on the door to the shop

Ceramics Studio

The new, state of the art Ceramics studio is located at the far edge of campus, off Eastern Avenue, off Razorback road near the Physical Plant buildings. Campus buses will get you to within hiking distance. Maps are available in the Art Office, and at the back of this handbook.

In addition to ceramics, the building also houses some BFA and graduate studios and an exhibition/project space.

Graduate and BFA Studios

Studios for MFA students are scattered around the building but most are on the third floor of the Fine Arts Building. BFA studios are also on the third floor. Use of the BFA studios is allotted based on seniority and need.

Fine Arts Library

One of the most comfortable spots in the Fine Arts Center, the Fine Arts Library offers much more than just a nice place to study. The library houses books and journals on art, architecture, and related subjects. The main level of the library holds most of the books and current journals. Books are arranged by call number, but browsing is also fruitful since books about art in a given medium (such as oil painting, photography, or ceramics) are usually found near each other.

Near the computer terminals is a rack with the current issues of art journals, to help you keep up with the latest developments in the art world. Back issues of journals are bound and kept on the basement level, alphabetized by title.

The Fine Arts Library's reference section has useful source books as well as information on graduate schools and careers. The reference section is located next to the library's office.

Other features of the library include the "Reserve" shelves located behind the library desk. In the reserve section are special books that can be checked out for a limited period of time. Books are placed on reserve by professors who want to make sure that all students in a class can have access to them. The Red Dot Room

houses books that are delicate or valuable: limited editions, autographed copies, etc. And don't forget to check out the new books on the shelf opposite the main desk.

If you can't find what you're looking for, ask one of the librarians to point you in the right direction. Copy machines are on each floor for your use. Copy cards can be purchased at the main library.

Here's a guide to some of the library's electronic resources:
All resources listed are available from the Library's Home Page at <http://libinfo.uark.edu>

JOURNAL INDEXES

Art Full Text—an electronic index to journal articles on art. Includes articles on architecture, landscape architecture, and other design fields. Covers articles from 1984 to present.

Bibliography of the History of Art - Covering European and American art from late antiquity to the present, the Bibliography of the History of Art indexes and abstracts art-related books, conference proceedings and dissertations, exhibition and dealer's catalogs, and articles from more than 2,500 periodicals. Covers 1973 to the present.

FULL-TEXT DATABASES

Also available from the Library's Home Page are several full-text databases. These are not specific to art, but do provide the whole article on the database which you can then print or send to your email, etc. The ones which might be most useful are ProQuest Direct, EbscoHost Academic Search Elite, and Lexis-Nexis Academic.

BIOGRAPHICAL INFORMATION

Biography Resource Center—an electronic database, which gives biographical information on people throughout history and in all occupations or leads you to further sources of biographical information.

Grove Dictionary of Art—an electronic (and print) encyclopedia of all sorts of information on art, architecture, landscape architecture, etc. Includes biographical information as well as entries on themes, movements, countries, styles, techniques, etc.

InfoLinks—the library's "card catalog" on computer. This will tell you what books are owned by the libraries on campus, and also what journals/periodicals the libraries subscribe to. To find books about a person, you search their name, last name first, as a subject; or use the Keyword search.

Library Hours: Regular Fall and Spring Semesters

Monday through Thursday	8 a.m. to 11 p.m.
Friday	8 a.m. to 6 p.m.
Saturday	10 a.m. to 6 p.m.
Sunday	1 p.m. to 11 p.m.

The summer schedule is posted on the door at the end of the year.

Courses and Programs

Undergraduate Degrees - BFA/ BA

The Art Department offers the BA degree in Studio Art and in Art History, and the BFA degree in Art Education and in Studio Art. Studio art majors also choose an area of concentration from the following choices: Drawing, Ceramics, Painting, Photography, Printmaking, Sculpture, and Visual Design (which includes graphic design).

BA or BFA?

Studio majors have the option of pursuing either the BA or the BFA degree. The BA degree has a total of 124 hours, including 44 hours in Art, about 66 hours of college and university core classes, and 18-21 hours of electives, which may be in art or in other departments. The BFA, by contrast, requires 128 total hours, with 84 hours of art credits and 44 hours of university and college core. What this means is that as a BFA you take twice as much art/art history. If you are planning to become a professional artist or go on to graduate school in art, then this is the degree for you. BFA's take less math, less language, less science than BA's.

You cannot apply for admission to the BFA program until you have completed at least the first three of the six BFA foundation classes. Application consists of a written application and portfolio review. More information about the BFA and the application process is below.

Admission to the Bachelor of Fine Arts Program

The Bachelor of Fine Arts program is for those students who are looking for pre-professional training in the field of visual art. Students must have a 3.00 or higher grade point average in art courses and at least a 2.00 GPA overall before making application to the BFA program. In addition, you must complete the following foundation core classes: Drawing I, 2-D Design, and 3-D Design.

The Bachelor of Fine Arts program is designed to offer students a more specialized program of study. Because there is a greater emphasis on art courses than in the BA program, the student graduates with a more intensive studio background. The BFA program allows students to work closely with instructors resulting in greater attention and advancement in the student's work. Depending on availability and seniority, there is some studio space available to upper level BFA students.

BFA students are required to participate in an individual critique of their work every semester. Each student puts up recent work for critique by faculty and other students. In addition, the BFA students are required to go on the annual trip to an urban art center. BFA trips in recent years have visited Chicago, Dallas, New Orleans, and Kansas City. There is also an annual exhibition of work by students in the BFA program, usually held late in the Spring semester.

The application process to the BFA program consists of a written application and a portfolio review. Reviews are held on Dead Day of the Spring and Fall semesters. You may apply if you have completed all of the BFA foundation courses and maintained the required grade point averages. Acceptance into the B.F.A. program is contingent upon favorable evaluation by the Art faculty of your portfolio. Once you get into the program, you will be assigned a major advisor for the purpose of completing a degree plan that must meet department approval.

Signs are posted every semester on the bulletin boards in the art department notifying everyone of the application date for the B.F.A. program. Applications are available in the office with a cover sheet that tells you when and where you take your portfolio to be viewed by the faculty. Jeannie Hulen and Angela LaPorte are the current BFA advisors. Feel free to get in touch with them to discuss the program.

Portfolio requirements for B.F.A. degree program applications:

- 1. Fifteen to twenty pieces of work are suggested.**
- 2. Actual works are expected. However, photographs and/or slides are accepted if the originals are not available or if photographs/slides were the product of a course.**
- 3. The portfolio should include a selection of works from a variety of your art courses, with emphasis on work in the proposed area of concentration.**

Recommendations for presenting your portfolio in an effective manner for the BFA portfolio review:

1. Make sure the pieces you present are in good condition. Yellow or torn drawings, dirty sculptures, show that you just don't care.
2. Small pieces, such as photos, design projects, and small prints and drawings will look better if they are mounted or matted. While there is no requirement that you mat the things in your portfolio, it is well worth the time and effort for these smaller pieces.
3. When you display your work, plan out how you want it to appear to the viewer. If your portfolio is presented as a cohesive unit, it is pleasing to the eye as opposed to being uncomfortably awkward and haphazard.
4. Have a list itemizing the pieces of your portfolio that includes the title, date (or semester), and class in which it was done.
5. This is optional, but it is convenient for the viewer. You can make labels for each piece so it can be identified on sight and corresponds to the list.
6. Be sure to clearly label the portfolio as yours. If the faculty can't identify whose it is, they won't know whom to accept into the program.

The Honors Program

For high-achieving students, there are two options in the Honors Program: the Departmental Honors Program and the Four Year Scholars program.

If you have a 3.25 or above GPA both in your art courses as well as overall, you qualify for admission to the Departmental Honors program. People usually enter the program in their sophomore or junior year. Once in the program, you must maintain a 3.25 GPA, both overall and within the Art Department, complete and defend an honors thesis, and take 12 hours of honors course work (which may include 6 hours devoted to the thesis, leaving 6 hours of class work. If you meet the grade requirements, you may join the program by filling out a departmental recommendation card, signed by an Art Dept. faculty member.

The Four Year Scholars students enter the University as Honors students, with an ACT score above 28 and a GPA above 3.5. They take an Honors core curriculum as well as completing a thesis project. If you are a Four Year Honors student pursuing the BFA degree, your general education requirements will be different from, and more rigorous than the normal BFA general education requirements.

The Art Department offers Honors sections of most Art History courses. Departmental Honors students are also welcome to take any other Honors courses, including Colloquia.

The Honors Thesis project is a semester or year long independent project done by the student in their area of concentration, which is then defended before a committee of four faculty members, two from the Art Department and two from outside.

See the Honors Coordinator (Kristin Musgnug) for more details.

Course descriptions by subject

Please note that courses with (IR) in the description may be infrequently offered.

Courses for non-majors:

The two courses below cannot be used for credit towards the art major

ARHS1003H Honors Basic Course in the Arts: Art Lecture (IR) A general introduction to the visual arts. Lectures on theory and criticism, demonstrations, films, slides. UNIVERSITY CORE COURSE

ARTS1003 Basic Course in the Arts: Art Studio (FA, SP, SU) Provides experience through participation in the arts. UNIVERSITY CORE COURSE

Foundations

The following four courses are required for the BA in studio art:

ARTS 1013 Drawing Fundamentals I (FA, SP) Problems dealing with materials and techniques of drawing, including basic concepts of line, perspective, and value.

ARTS 1313 Two-Dimensional Design (FA, SP)

Studio problems in the use of line, shape, texture, value, and color and their relationships.

ARTS 1323 Three-Dimensional Design (FA, SP)

Studio problems with the elements of three-dimensional design: structure, space, form, surface, and their relationship.

ARTS 2013 Figure Drawing I (FA, SP) Continuation of drawing fundamentals with emphasis upon human figure studies. Prerequisite: ARTS 1013.

For the BFA degree these two are also required, in addition to the four above:

ARTS 2003 Drawing Fundamentals II (FA, SP)

Continuation of Drawing Fundamentals. Prerequisite: ARTS 1013.

ARTS 3333 Color Studies (FA, SP) Investigation of color qualities and relationships through research and studio problems. Prerequisite: ARTS 1313 and ARTS 1323 and ARTS 2013.

Art History

ARHS 2913 Art History Survey I (FA) Survey of art works from Stone Age through Medieval.

ARHS 2923 Art History Survey II (SP) Survey of art works from Renaissance to the present.

ARHS 4813 The History of Photography (IR) Survey of photography from 1685 to present.

ARHS 4823 History of Graphic Design (IR) Survey of graphic design history from 1850 to the present.

ARHS 4833 Ancient Art (SP, Even years) Study of the visual arts of Mesopotamia, Egypt, Greece, and The Roman Empire. Prerequisite: ARHS 2913.

ARHS 4843 Medieval Art (FA, SP, SU) Study of Early Christian, Byzantine, Early Medieval, Romanesque, and Gothic styles. Prerequisite: ARHS 2913.

ARHS 4853 Italian Renaissance Art (FA, SP, SU) Study of Proto-Renaissance, Early, High Renaissance, and Mannerist styles in Italy. Prerequisite: ARHS 2923.

ARHS 4873 Baroque Art (FA, SP, SU) Study of art styles of the 17th and 18 centuries, primarily in Italy, Spain, France, Flanders, and the Netherlands. Prerequisite: ARHS 2923.

ARHS 4883 19th Century European Art (FA, SP, SU) Study of Neo-Classical, Romanticist, Realist, Impressionist, and Post-Impressionist styles. Prerequisite: ARHS 2923.

ARHS 4893 20th Century European Art (FA, SP, SU) Study of the major styles and movements of the century, including Cubism, Fauvism, German Expressionism, and Surrealism. Prerequisite: ARHS 2923.

ARHS 4913 American Art to 1900 (FA, SP, SU) The visual arts in the United States from their beginning in Colonial times through the nineteenth century. Prerequisite: ARHS 2923.

ARHS 4923 American Art Since 1900 (FA, SP, SU) The visual arts in the United States from the turn of the century to the contemporary era. Prerequisite: ARHS 2923.

ARHS 4933 Seminar in Contemporary Art (FA) Study of styles and major trends in the visual arts. Prerequisite: ARHS 2923 and ARHS 4923.

ARHS 4943 Seminar in Art Criticism (FA) Study and problems in the criticism of art forms.

ARHS 4943H Honors Seminar in Art Criticism (FA, SP, SU) Study and problems in the criticism of art forms.

ARHS 4963 Individual Research in Art History (FA, SP) Independent study in specific areas of art history and criticism. Prerequisite: 12 hours of art history.

ARHS 4973 Seminar in Art History (FA, SP, SU) Special studies of periods and styles of art. Prerequisite: 6 hours of art history.

Art Education

ARED 3603 Public School Art for Elementary Schools (FA, SP) Selection, preparation, and use of instructional materials for art in the elementary school. Artistic development of the child and implications to learning in art and other academic areas. Prerequisite: ARTS 1003 and ARHS 1003 and admission to teacher education.

ARED 3613 Public School Art I (IR) Selection, preparation and use of instructional materials in elementary and secondary schools. For students seeking teaching certification in art. Prerequisite: ARTS 1013 and ARTS 1313 and ARTS 1323 and ARTS 2013.

ARED 3643 Teaching Art in Elementary Schools (SP) Methods and materials used in teaching elementary school art. Prerequisite: ARED 3613.

ARED 3653 Teaching Art in Secondary Schools (FA, SP, SU) Methods and materials used in teaching secondary school art. Prerequisite: ARED 3603 or ARED 3613.

ARED 476V Student Teaching in Art (6-12) (FA, SP, SU) A minimum of 6 weeks will be spent in an off-campus school. During this time the student teacher will have an opportunity under supervision to observe, to teach and participate in other activities involving the school and community. Prerequisite: BFA degree in Art Education.

Ceramics

ARTS 3503 Ceramics: Handbuilt I (FA, SP) Study of ceramic design and handbuilding techniques. Prerequisite: ARTS 1313 and ARTS 1323 and ARTS 2013.

ARTS 3513 Ceramics: Introduction to Slip-Casting (SP)

Study of moldmaking and slip-casting techniques. Focus on sculptural and conceptual thinking, technical understanding of clay slips and firing processes. Prerequisite: ARTS 3503 and ARTS 3523.

ARTS 3523 Ceramics: Wheelthrown I (FA, SP) Study of ceramic design and wheel-forming techniques. Prerequisite: ARTS 1313 and ARTS 1323 and ARTS 2013.

ARTS 3533 Ceramics: Wheelthrown II (FA) Advanced work in wheel-forming techniques and glaze calculations. Prerequisite: ARTS 3523.

ARTS 4573 Ceramics IV (FA, SP) Continued advanced study in either handbuilding or wheelthrowing techniques and/ or glaze calculations. Prerequisite: ARTS 4553 or ARTS 4563.

ARTS 458V Special Problems in Ceramics (1-3) (FA, SP) Individual projects in ceramic techniques. May be repeated for 6 hours. Prerequisite: ARTS 3513 or ARTS 3533.

Drawing

ARTS 2023 Alternative Methods of Drawing (IR) Study of experimental drawing methods including abstract and non-representational drawing, conceptual and symbolic drawing, imaginative drawing, and collage. Prerequisite: ARTS 2003.

ARTS 3023 Drawing III (FA) Advanced studies and problems in drawing techniques and Prerequisite: ARTS 2013.

ARTS 4023 Figure Drawing II (IR) Advanced study of the figure with emphasis on figure structure and its relationship to pictorial form in drawing. Prerequisite: ARTS 2013.

ARTS 4033 Drawing IV (IR) Continued advanced studies and problems in drawing techniques and varied subjects. Prerequisite: ARTS 3023.

ARTS 404V Special Problems in Drawing (1-6) (FA,SP, SU) Individual projects in drawing arranged with the instructor. May be repeated for 6 hours. Prerequisite: ARTS 3023.

Painting

ARTS 3103 Painting I (FA, SP) An exploration of different ways of articulating visual forms on a picture plane, using common materials and procedures. Pre- or Corequisite: ARTS 1313 and ARTS 2013 or ARCH 1025.

ARTS 3113 Painting II (FA, SP) An expanded use of materials, procedures, subject matter, and approaches. Prerequisite: ARTS 3103.

ARTS 3123 Painting: Watermedia Introductory course presenting basic materials and techniques of watercolor, gouache, and acrylic painting. Form and composition to be studied through observation and imagination. Traditional techniques as well as experimentation and personal expression are to be explored. Prerequisite ARTS 1013 and ARTS 1313 and ARTS 1323

ARTS 4143 Painting III (FA, SP) Concentration of the coordination of the technical, esthetic, and creative aspects of painting. Prerequisite: ARTS 3113.

ARTS 4163 Painting IV (FA, SP) Continued advanced concentration on the coordination of the technical, aesthetic, and creative aspects of painting. Prerequisite: ARTS 4143.

ARTS 417V Special Problems in Painting (1-6) (FA,SP) Individual technique and subject matter projects to be arranged with the instructor. May be repeated for 6 hours. Prerequisite: ARTS 4143 or ARTS 4153.

Sculpture

ARTS 3203 Sculpture I (SP) Additive and subtractive techniques using clay and plaster and including basic casting. Prerequisite: ARTS 1313 and ARTS 1323 and ARTS 2013.

ARTS 3213 Sculpture II (SP) Subtractive techniques using wood and stone; additive fabrication techniques in a variety of materials. Prerequisite: ARTS 3203.

ARTS 4213 Sculpture III (FA, SP) Continued work in sculpture techniques with emphasis on casting. Prerequisite: ARTS 3213.

ARTS 4223 Sculpture IV (FA, SP) Continued work in sculpture techniques with emphasis on ferrous and nonferrous welding. Prerequisite: ARTS 3203 and ARTS 3213.

ARTS 423V Special Problems in Sculpture (1-6) (FA, SP) Individual projects in sculpture with emphasis on materials exploration. May be repeated for 6 hours. Prerequisite: ARTS 4223.

Photography

ARTS 3803 Photography I (FA, SP) Beginning photography. Introduction to B & W materials, techniques, and theory. Development of visual ideas through assignments, critiques, slide lectures, and demonstrations. Prerequisite: ARTS 1313.

ARTS 3813 Alternative Photographic Processes (FA, SP, SU) Advanced B & W materials, techniques, and theory. Introduction to “nontraditional” materials, techniques, and theory (Cyanotype, Van Dyck Brownprint, Gum Biochromate, KWIK-PRINT, etc.). Assignments, critiques, slide lectures, and demonstrations. Prerequisite: ARTS 3803.

ARTS 4813 Digital Photography (FA, Even years) Introduction to digital photography, production techniques and theory. Digital input from scanning (flatbed & slide/negative), digital cameras, video and internet sources. Computer assisted manipulation of imagery for correction and abstraction. Output to digital printing systems, analog systems (film recorder, servers and internet). Prerequisite: ARTS 3803

ARTS 4823 Color Photography I (IR) Introduction to color production. Color materials, techniques and theory. Direct reversal transparencies and prints, color negative processing and printing, and manipulation of color materials. Assignments, demonstrations, critiques, and lectures. Prerequisite: ARTS 3803.

ARTS 4833 Advanced Photography (FA) Individual problems in photography with optional study in areas of color, slide production, and photography application to other art media. Prerequisite: ARTS 3803.

ARTS 484V Special Problems in Photography (1-6) (FA, SP) Individual instruction for advanced undergraduates and graduate students. Special projects in photography designated by students in collaboration with faculty. May be repeated for 6 hours. Prerequisite: ARTS 3803 and (ARTS 3813 or ARTS 4823 or ARTS 4833).

Printmaking

ARTS 3403 Etching I (SP) Introduction to intaglio and relief. Prerequisite: ARTS 1313 and (ARTS 2003 or ARTS 2013 or ARTS 2023).

ARTS 3413 Etching II (SP) Advanced work in intaglio or relief. Students select one area for study. Intaglio emphasizes working with copper plates and color printing. Background in color studies preferred but not mandatory. Prerequisite: ARTS 3403 or ARTS 3463.

ARTS 3423 Printmaking-Lithography (FA) Introduction to lithography with emphasis on stone lithographic techniques. Prerequisite: ARTS 1313 and (ARTS 2003 or ARTS 2013 or ARTS 2023).

ARTS 3433 Lithography II (FA) Advanced study with emphasis on color printing and plate lithography techniques. Prerequisite: ARTS 3423.

ARTS 3443 Serigraphy I (FA, SU) Introduction to serigraphy techniques, including cut stencil, resist methods, and photosensitized screens. Some knowledge of photography preferred, but not mandatory. Prerequisite: ARTS 1313 and (ARTS 2003 or ARTS 2013 or ARTS 2023).

ARTS 3453 Serigraphy II (FA, SP) Continuation of the study and use of serigraphy techniques. Prerequisite: ARTS 3443.

ARTS 3463 Introduction to Printmaking (FA, SP, SU) Introduces the student to printmaking through primary methods used in relief, serigraphic, intaglio, and lithographic techniques. Prerequisite: ARTS 1013 and (ARTS 2003 or ARTS 2013 or ARTS 2023).

ARTS 4463 Etching III (FA, SP) Continued study of intaglio or relief. Prerequisite: ARTS 3413.

ARTS 4473 Lithography III (FA) Continued advanced study of lithography techniques. Prerequisite: ARTS 3433.

ARTS 4483 Printmaking IV (FA, SP) Continued advanced study in various printmaking media. Prerequisite: ARTS 4463 or ARTS 4473.

ARTS 449V Special Problems in Prints (1-6) (FA, SP) Individual projects in one area of printmaking. May be repeated for 6 hours. Prerequisite: ARTS 4463 or ARTS 4473.

Visual Design

ARTS 2313 Computer Applications in Art (FA) Introduction to digital imaging in the visual arts. Beginning instruction in digital image creation, manipulation and processing. Introduction to input and output peripherals, computer graphic software programs and work in the digital visual arts. Prerequisite: ARTS 1313.

ARTS 3363 Graphic Design I (FA, SP) Introduction to basic principles and theories of typography, layout, and logo design. Visualization and production of ideas through traditional and computer techniques. Prerequisite: ARTS 1013 and ARTS 1313 and ARTS 1323 and ARTS 2313

ARTS 4343 Advanced Design (SP) Studio problems in the interrelationships of two and three-dimensional elements in traditional and experimental media. Prerequisite: ARTS 1313 and ARTS 1323.

ARTS 435V Special Problems in Design (1-6) (FA,SP) Extended problems in an area of interest in pure or functional design; encouraged use of imaginative materials. May be repeated for 6 hours. Prerequisite: ARTS 4343.

ARTS 4363 Graphic Design Typography (FA, SP) The primary emphasis of this course is on the aesthetics of letter forms and understanding the symbolic communication inherent in different type faces. Typographic relationships will be investigated through experimental problems and projects such as logos, posters, and brochures. Prerequisite: ARTS 3363.

ARTS 4373 Graphic Design: Symbols (FA, SP) Projects focus on the development of logos, pictographs, symbols, and conceptual symbolism, with study of the history of symbol generation. Ideas are visualized through traditional and computer techniques. Presentation of work and development of portfolio pieces are emphasized. Prerequisite: ARTS 3363

ARTS4383 Graphic Design: Layout (FA, SP) Projects focus on the organizational principles and practices of layout design, with a study of contemporary design and

graphic design history. Ideas are visualized through traditional and computer techniques. Presentation of work and development of portfolio pieces are emphasized. Prerequisite: ARTS 3363.

ARTS 4613 Visual Design: WEB 1 (Fa)

This course introduces students to the World Wide Web and the technologies and practices involved in creating a successful Web presence. Discussions include interactivity, usability and accessibility, with an emphasis on hand-coding standards-based XHTML and cascading style sheets and a special attention to graphic design standards. Prerequisite: ARTS 3363

ARTS 4623 Visual Design: WEB 2 (Sp)

This course will study advanced techniques in creating successful Web sites, including information architecture, XHTML and CSS, Web Flash animation and video, digital photography, sequential storytelling and actual client work. Experimentation in concept, style and format are encouraged as students scrutinize the limitations and potential of design for the World Wide Web. Prerequisite: ARTS 4613

ARTS 4653 Elements of Animation

This course explores the fundamentals of sequential imaging and storytelling from traditional methods through modern animation software. Computer-based projects will make use of digital and video cameras, video editing software, Web animation software and a 3D animation package. Prerequisites: ARTS 1013, ARTS 1313, ARTS 3363.

ARTS439V Special Problems in Graphic Design (1-6) (FA, SP) Advanced individual projects in graphic design. May be repeated for 6 hours. Prerequisite: ARTS 4363 or ARTS 4373 or ARTS 4383.

ARTS 494V Graphic Design Internship

(1-6) (FA, SP, SU) Credit for practical experience gained through internship in graphic design. Report required from intern and field supervisor on progress and significant accomplishments. 3 credit hours per semester. May be repeated for 6 hours. Prerequisite: ARTS 4363 or ARTS 4373 or ARTS 4383

ARHS 4823 History of Graphic Design (Irregular)

Survey of graphic design history from 1850 to the present. Prerequisite: ARHS 2923. This course fulfills one of the required advanced level Art History courses.

Other Courses

ARTS490VH Honors Thesis (1-6) (FA, SP) Special problems in studio, art history, art criticism or a combination of these. May be repeated for 12 hours. Prerequisite: junior standing.

ARTS491V Internships in Art (1-3) (FA, SP, SU) Credit for practical experience gained through internships in studio art, art history, gallery practices and/or art education. Report required from intern and field supervisor on significant

accomplishments and/or progress. May be repeated for 6 hours. Prerequisite: junior standing and art major.

ARTS4921 Workshop: Professional Practices in Art (SP) A workshop in professional artistic practices including portfolio presentation, matting, framing, writing resumes, making slides of work, health and safety issues, opportunities, etc. Prerequisite: Art majors only. Requires junior, senior or graduate standing.

ARTS493V Fine Arts Gallery Internship (1-3) (FA, SP, SU) Study all aspects of operating the Fine Arts Gallery. Research and preparation for exhibitions, organize and install exhibits, care of art works, create and distribute publicity, arrange interviews with newspapers, and other media.

ARTS495V Special Topics (1-6) (IR) May be offered in a subject not specifically covered by the courses otherwise listed. May be repeated for 6 hours.

ARTS498V Senior Thesis (1-6) (FA, SP, SU)

Advising & Degree Requirements

Several faculty members are designated advisors. For BA students, advisors are John Newman, Jackie Golden, Kristin Musnug, and Marilyn Nelson. You may choose which of these you want to be your advisor

BFA students (those already admitted into the program), should see Jeannie Hulen, and Art Education students should see Angela LaPorte. Kristin Musnug is the advisor for Honors students.

Your advisor is there to meet with you at any time; in fact, many students rely on their advisors for consultations about a variety of issues throughout the year. Note that all faculty members have regular office hours during which you can make appointments to meet with them, or just drop in. However, you will see your advisor at least once a semester during pre-registration advising, which is done the week before formal pre-registration begins.

The week before pre-registration the department holds an advising fair with pizza and sodas. If you have a good idea of what you want to take, and no major problems to clear up, this is a good way to get advised. People with more complicated advising needs may want to make an appointment with their advisor.

If you are a **transfer student**, you will have received a Transfer of Credit Report, which will detail which of your courses match existing U of A courses. Other courses which do not match exactly will be assigned a course number ending in 99T. You will need to see an advisor to have these evaluated. When this is done a course substitution form will be filled out assigning a new course number for you 99T courses. You may need to bring in syllabi, course descriptions or actual work to help in this evaluation. Your Art Department advisor can only do course substitutions for your Art requirements. If you have a transfer course in another department that needs to be assigned, you'll need to see an advisor in that department

Before meeting with your advisor for registration advice, tentatively plot out your schedule for the academic semester. Be familiar with the catalog requirements for your degree. (Degree checksheets for each of the degrees are included in the back of this handbook so that you can track your own progress) Have alternative courses noted in case your primary courses are filled. Ask your advisor plenty of questions-- he or she is here to help you.

Planning your schedule

All undergraduate studio majors start out with the Foundation sequence – Drawing I, 2-D Design, 3-D Design and Figure Drawing. Students planning on doing the BFA degree also take Drawing II and Color Studies.

You do not have to complete the entire foundation sequence before taking upper level courses, as long as you meet the prerequisites for those courses.

It's a good idea to get some other things out of the way during your first year:

- your math courses. BA's need to take Finite Math, Calculus, or Mathematical Reasoning. Some students will need to take College Algebra first. BFA's will only need to take College Algebra. Either way, your math skills may start to fade if you wait too long, so it's best to go ahead and take the math early on. Some students who have a difficult time with math courses prefer to take it during the summer, when they can concentrate on just one course.

- your language courses. If you plan to continue with the language you studied in high school, it's wise to start right away. As with math, if you wait too long, you are likely to forget some of what you learned. Also, once you start your language course, keep right on going; don't skip a semester. BA students need to complete a language through the Intermediate II level, while BFA's must complete through the Intermediate I level.

- Art History courses. Don't put off your art history courses! They will be very helpful to you in your studio work. Get started on Art History Survey I and II by your second year.

In general, try to balance your studio courses (if you are a studio art major) with other courses. We generally recommend that in your first few years, you take 2 studios per semester. Taking more than two studio classes at a time is difficult, and should be reserved for your junior or senior years.

It pays to plan ahead. Some courses are offered irregularly and others may fill up quickly when they are offered. Nearly all of the 1000 and 2000 level courses in the Art Department will fill up, and many of the upper level ones as well. Admission to some courses, such as Graphic Design courses and Professional Practices is by permission of the instructor only, and therefore you will need to contact that instructor.

Checksheets for each of the degrees we offer can be found at the back of this handbook, so that you can track your progress and requirements yourself.

In order to avoid any delay in your graduation, you should be thoroughly knowledgeable in the requirements for your degree and consult with your adviser and/or the Fulbright College Dean's Office (575-4801) when you are in doubt.

Scholarships, Prizes and Financial Aid

The Art Department offers several scholarships and awards. Most of these are awarded on the basis of the work submitted at the spring prize competition, usually held in early March. In order to be eligible you must be a currently enrolled art major. ("Rising" means you will be a junior senior, etc. the following academic year) They include:

CHARLES OKERBLOOM AWARD 4 awards of \$500 each for incoming freshmen (given on the basis of portfolio review in August. Incoming freshman will receive details about this when they attend freshman orientation)

NINA J. ERICKSON SCHOLARSHIP 2 awards of \$1000 for rising sophomores

BLANCHE ELLIOT SCHOLARSHIP 2 awards of \$1000 for rising juniors and 2 awards of \$1000 for rising seniors.

BLANCHE ELLIOT AWARD

2 \$500 awards for rising juniors and two for rising seniors
2 \$400 awards for the best art history papers

TOM TURPIN PRIZE \$200 for a rising sophomore

NEPPIE CONNOR PRIZE \$200 for an outstanding rising junior art major:

COLLIER PHOTO PRIZE for outstanding creative photography:

\$100 of photography supplies from Collier's

BEDFORD CAMERA PRIZE

\$125 in supplies and services from Bedford Camera

If you are interested in competing for one of these, watch the department bulletin boards for flyers announcing the competition. For most of the awards you will need to hang five pieces of your best work

There are also additional scholarships given out by Fulbright College and by the University. For more information, check the Fulbright College scholarships page at: <http://www.uark.edu/~arsc/students/collegelist.html>

as well as the Financial Aid office website:

<http://www.uark.edu/admin/fininfo/index.html>

Work Study

In addition to any scholarship and financial aid, you may qualify for Work Study hours. These are awarded through the Financial Aid office, and job listings are posted on their website. Opportunities for work study employment in the Art Department include: gallery sitting in the Fine Arts Gallery and working in the Fine Arts Library, the Art Department Office or the Slide Library.

Opportunities and Internships:

Internships: For internships, you receive academic credit for a supervised professional work experience related to your field of study. Art Department internships include:

ARTS491V Internships in Art

Credit for practical experience gained through internships in studio art, art history, gallery practices and/or art education.

ARTS493V Fine Arts Gallery Internship

all aspects of operating the Fine Arts Gallery. Research and preparation for exhibitions, organize and install exhibits, care of art works, create and distribute publicity, arrange interviews with newspapers, and other media.

ARTS 494V Graphic Design Internship

Credit for practical experience gained through internship in graphic design.

Rome Program

Every summer Professor Jackie Golden leads a trip to Rome for 6 hours of academic credit. Planning for the program starts in September, so watch the department for flyers announcing where and when meetings will be held.

Several civilizations and cultures have left an impressive collection of unique art and architectural masterpieces in Rome. The Art in Rome program is a month-long studio course designed with an emphasis on assembling site-specific visual data (sketching, painting, photographing, collecting). The program includes tours to many sites: Ancient Fori, the Medieval Center, Renaissance & Baroque Rome (St. Peter's, Sistine Chapel) and museums, the Vatican Museums, Galleria Borghese, and Capitoline Museums. In addition, there is a weeklong trip to Florence and Venice. This program provides an exciting opportunity for the serious art student to combine international travel with art making while being immersed in the Italian culture.

Fine Arts League

The Fine Arts League is a student run organization for art majors and those interested in art. They do things like take trips (most recently to Chicago) and make murals (which can be seen at the top of the stairwells in the Fine Arts Building). Getting involved is a great way to meet other art students. If you are interested in further information regarding the Fine Arts League, you may contact the president of the League through the art department office.

Open Drawing sessions

If you're interested in working on your figure-drawing skills, there is a group that meets once a week to draw from a model. They usually meet on Friday evenings in the drawing studio. There is no teaching, just drawing on your own. The cost is about \$3 per 3 hour session. Look for flyers around the department for more information.

Visiting Artists

The Art Department maintains a regular program of visiting artists. These are well known artists or art historians who visit for a couple of days. They typically give a lecture about their work as well as doing studio visits, workshops, or individual critiques. Watch the bulletin boards around the building for flyers announcing these visits.

Places to see Art

In addition to the Fine Arts Gallery, artworks are displayed in the Union in both the Anne Kittrell Gallery (just past the information desk) and the Multicultural Center

(Union 417). The School of Architecture also maintains a small gallery just off the lobby in Vol Walker Hall.

The Walton Arts Center, on Dickson Street, has a program of exhibitions in both the main building (the Joy Pratt Markham Gallery) and the Nadine Baum Center which is located about a block south on West Street.

In addition, various coffeehouses around town have changing shows of artworks. Most of these are open to proposals, so if you are interested in exhibiting your work, contact them.

Student Services

Health Care

The University of Arkansas provides quality health care at a reasonable cost at the University Health Center. You pay a health fee each semester as part of your tuition. For this fee, you may see a medical doctor without charge throughout the semester, and pay only for prescriptions and additional tests. The Health Center contains a gynecological clinic, an in-house pharmacy, and an AIDS testing clinic in addition to offering general medical services. A number of health workshops are sponsored each semester featuring topics of public interest. To make an appointment, call 575-4451. The Health Center is currently located at 600 Razorback Road.

In addition to medical services and programs offered by the Health Center, there are counseling services available at the same location. Counseling and Psychological Services, or CAPS, is staffed by licensed therapists who help students cope with the stress of campus life as well as personal crises. Encounter groups form each semester to address specific concerns such as rape and incest survivors, coping with divorce, and victims of domestic violence. Appointments are available by calling 575-CAPS. The health fee paid each semester also covers these services.

Computer Access

Students have free access to computers and software at the numerous computer labs on campus. The lab in the Union, with 24 hour weekday access, is the closest to the Fine Arts Center. A list of all the labs along with their hardware and software may be found at http://www.uark.edu/compserv/labs_resource/complabs/

You need only supply a blank disk to save your work, or work may be printed on-site. Lab hours differ depending upon the location, but the lab located in the Administration Services Building (Razorback Road) is open 24 hours a day. Trained staff provide assistance. In addition, just across the Fine Arts Center Parking lot in the Gibson Annex is the Multimedia Research Center (MMRC). The MMRC houses a

production facility containing state of the art equipment for creating multimedia enhanced presentations, video and audio digitizing, image scanning and manipulation, and a wide variety of other tasks. University of Arkansas faculty, staff, and students can use the facility to work on academic projects. The University provides an email account to all students and faculty. To activate your official University e-mail account, go to:

<http://www.uark.edu/newuser>

Email is an excellent way to contact your professors. They may also be contacting you, so be sure to check your account regularly.

Academic Assistance:

Enhanced Learning Center

575-2885

The Enhanced Learning Center provides:

- Tutoring in foreign languages, science, and math
- Supplemental instruction (regularly scheduled review sessions) in such courses as Biology and Calculus
- Workshops on academic skills (such as note-taking, managing time, using the library, earning better grades, and so on)

They are located just around the corner in Gregson Hall (at the end of Dickson Street) More information at their website: http://elc.uark.edu/other_resources.asp

Writing Assistance

The Writing Center, located both in Kimpel Hall 315 and in the Enhanced Learning Center in Gregson, offers the expertise of graduate students in English and composition instructors to students whose writing needs improvement. Particularly useful are the educational materials made available by the center's staff: handouts summarizing punctuation, outlining, and other composition skills. Workshops are also conducted on scheduled topics like paper revision. The staff does not proofread nor do they write assignments for you; they do help you organize ideas and materials to produce a coherent paper, speech, or report. Appointments should be made in advance.

Their website address:

<http://www3.uark.edu/qwct/index.asp>

Math Center

Students can find help for Finite Math and College Algebra courses at the Math Center in the Science-Engineering Building. Teaching assistants in the

math department tutor free during the week in rooms SE216 and SE217. The center is open Monday through Thursday during fall and spring semesters.

For more info: <http://mrtc.uark.edu/>

Fulbright College Advising Center

575-3307

If you are a declared Art major, your advisor will be within the Art Department. However, if you are undeclared, admitted conditionally or with course deficiencies, thinking of changing your major, or are required to take developmental course work because of Act 1052 requirements, then you will go to the Fulbright College Advising Center. They also provide advising for students following a pre-professional curriculum in nursing, chiropractic medicine, dental hygiene, and medical technology.

Career Development Center

575-2805

There are alternatives to becoming a starving artist. The University of Arkansas offers free counseling at the Career Development Center in room 607 in the Arkansas Union. They offer help in career planning, including resume development and job interviewing skills. Some of their many resources include:

Career Decision Making Course: This is offered every semester for one-hour credit and is designed to help people who are undecided about their direction in life.

Career Advising: meeting with a career advisor can help with career exploration, resume and job interview preparation, goal setting, and more.

On-Campus Interviews: Many of the nation's top corporations as well as state and regional employers recruit students for summer employment. In order to be eligible to interview, you must contact Career Services early in the fall to attend an orientation session.

Career Fair: the Career Development Center offers a Fall Career Fair and a Spring/Summer Job Fair for students. (The Fall Career Fair is in mid September.) At the Fairs, you will have the opportunity to talk with recruiters about internships, summer jobs and full-time employment.

Cooperative Education: This program allows you to combine formal academic study with practical work experience. With this program you can get a taste of what your career choice is like even before graduation. You can also receive academic credit for your work experience.

Career Library: The Career Services office has a great place to gather information about different occupations. They also have books on how to write resumes and how to prepare for interviews. In addition, there are directories with companies' names and addresses to help streamline your job search.

E Recruiting: this is a job search tool that allows you to sign up for on campus interviews and access nationwide job listings.

More information about all of this can be found at the Career Development Website:

<http://career.uark.edu/>

Center for Students with Disabilities

575-3104

Students with learning and/or physical disabilities should contact the CSD (575-3104) for assistance with: transportation to and from classes, tutoring, obtaining books on tape, and information regarding classes designed to help integrate academic course work with distinct learning requirements. The Center is located in the Arkansas Union 104. If you think you may have a disability but are not sure, contact them for an appointment to discuss your concerns.

More information can be found at their website: <http://www.uark.edu/ua/csd/>

Student Support Services

575-3546

Tutoring is available for first generation, low-income, and learning-disabled students, who had an ACT score of 26 or below or a high school GPA of 3.0 or below.

Services provided include personal and academic tutoring and counseling and graduation orientation workshops. For more assistance, S.S.S. is located in the Enhanced Learning Center in Gregson Hall, or visit their website at:

<http://www.uark.edu/depts/studserv/studsupp/services.html>

Non-Traditional Students

575-7351

You are a non-traditional student if you meet one or more of the following characteristics:

- 25 years or older
- Single parent
- Interrupted education
- Married
- Part-time student
- Without a high school diploma
- Has dependents
- Works full-time
- Financially independent

The office of Nontraditional and Commuter students can help ease the transition to college life with information about housing, childcare, and other resources.

Testing Services

575-3948

The University maintains a center that administers many of the nationally recognized standardized tests, including CLEP, GRE, and MCAT. For information or registration, contact Testing Services in Hotz Hall 730.

FAQ's about Careers in Art:

What can I do with a major in Art, Art History, or Art Education ?

A degree in **studio art** prepares you to be a professional artist.

Generally, visual artists fall into two categories - "graphic artists" and "fine artists" - depending on the artist's purpose in creating a work of art. Graphic artists put their artistic skills and vision at the service of commercial clients, such as major corporations, retail stores, advertising, design, or publishing firms. Fine artists create art for their own reasons and may display their work in art galleries, public spaces, museums and homes. Some of their work may be done at the specific request of clients – whether private individuals, corporate clients, or a public commissioning body. Fine artists work independently, choosing their mediums and subject matters as they see fit. Often, they specialize in one or more forms of art, i.e. painting, sculpting, or printmaking. Some artists make a living from selling their work at galleries or craft fairs, some earn their living primarily from large scale public art commissions, and in many instances visual artists work in more commercially connected endeavors, while pursuing their "fine arts" goals.

Graduates of our program have gone on to do such things as produce and sell works of art, operate art galleries, work as graphic designers, illustrators or photographers, or do creative work for the film, television and advertising industries. Some work as art teachers or art therapists. Some go on to teach at the college level (with an MFA degree)

A degree in **Art Education** prepares you to teach art. With the completion of the requirements for state certification (see university catalogue for details), you will be qualified to teach in the public schools. Some of the other opportunities for Art Education majors include: teaching at community art centers and after-school programs, teaching senior citizens. There are also jobs which don't involve teaching, such as working in educational program development, working with textbook or children's book publishers, recreational program development. Some of our graduates have gone on to teach at the college level (with an MFA degree) or work as art therapists.

A degree in **Art History** will immerse you in the study of the history and theory of art, rather than the making of it. Art is the expression of a culture; therefore, you will also learn about the politics, economics, religion and literature of the place and time where it was created. The study of Art History will also develop your skills of visual knowledge and discrimination.

Some of the wide variety of jobs that Art History students have gone on to fill include: museum work (curatorial, education department, collection cataloguer, exhibition installation, conservation), publishing, art librarian/curator of visual resources, art critic, working in an art gallery or auction house, being a curator of a corporate collection, art law, artist's representative, consultant to arts organizations, antiquarian book/print dealer.

Some students trained in Art History, knowing they have an eye for art and design, but lacking the interest in pursuing a career as an artist, use art history to hone their intellectual

abilities in art for careers in media, advertising, publishing, fashion or design. Another path for historians is art therapy, working with handicapped or disabled people. There is a trend toward providing additional training and certification for this specialty. Others move into careers in business, government and other non-profit organizations.

Many careers do not require a specific major but rather a wide range of demonstrated skills and accomplishments. Regardless of career choices, increasing one's marketability to employers through internships, responsible work experience, good grades and involvement in college activities is important. A bachelor's degree is sufficient for many entry level positions, but for advancement in an area of specialization, an advanced degree may be required.

Do students in Art usually go on to graduate or professional school, and if so, into what?

Students who wish to teach art at the college level, or become scholars of Art History will go on to graduate school, seeking the MFA (studio art) or the MA or PhD in Art History. Graduate school is recommended but not always necessary for those interested in being professional "fine" artists.

What are the skills/abilities of successful students in Art?

Successful characteristics of studio artists would be: creativity, self-discipline, ambition, openness to new experience, and communication skills. Creative people do not mind the messiness of their work and do not mind making mistakes. Creative people have the ability to sustain a high level of "ambiguity" which means they do not mind being lost at times. They have an ability to risk more, to enjoy the process of their work and are not results-driven.

The successful Art Education student combines the skills above with an interest in working with people.

Art History students often have the following qualities: attention to detail, a strong visual and aesthetic sense, self discipline, organization skills, writing skills, critical thinking, research and communication skills.